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- » MAME (0.138u1)

» Stats

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EMULAB cerca collaboratori al fine di espandersi ed arricchire i propri contenuti. Chiunque sia interessato può contattarmi (Simone) cliccando [qui](#) o iniziare o postare News in tema cliccando [qui](#).

EMULAB need your help in order to expand and and enrich its content. Anyone interested can contact me (Simone) by click [here](#) or start to post some News [here](#).

EMULAB Network News

Refresh

» EMULAB Network News

» clrmamepro 3.134a released

» Sunday 06 June 2010, 21:52:40

» Roman

Global Moderator

Posts : 357

Offline

3.134a

fixed: completely replaced sets are listed without missing set tag in a 1st scan

fixed: www profiler error for urls with ?

fixed: rebuilding archives-in-archives works only for the first file

fixed: rebuilding archives-in-archives doesn't work for subfolders in archives

» 14 Views » 0 Replies

» progetto-SNAPS temp upd 0.138u1

» Saturday 29 May 2010, 23:13:06

» AntoPISA

EMULAB Friend

Posts : 15

Offline

First temporary update (*InGame* and *Titles* only) of version **0.138**; on-line the package **0.138u1** (including DAT).

Download at: http://www.progettosnaps.net/snaps_en.html

» 46 Views » 0 Replies

» Scuire's Mame Snap Collection

» Saturday 29 May 2010, 15:33:43

» scuire

EMULAB Friend

Posts : 38

Offline

Updated to **0.138u1** :o

» 36 Views » 0 Replies

» MAMerenSET v1.50

» Friday 28 May 2010, 14:19:19

» AntoPISA

EMULAB Friend

Posts : 15

Offline

Available here: http://www.progettosnaps.net/renset_en.html

The second, more comprehensive version of the utility to rename your images of MAME. In couple with the "ini" of **renameSET.dat**, can now in one pass, rename all your sets of snapshots.

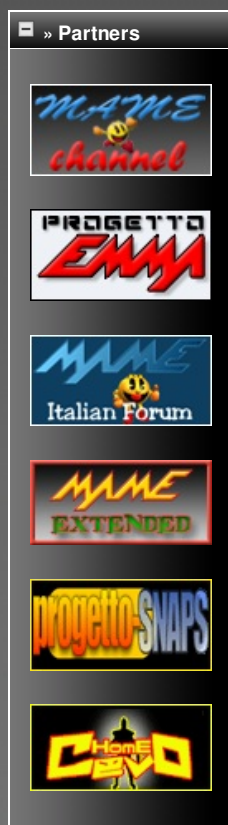
The picture below is an example:

MAMerenSET_1.50.png

» 44 Views » 0 Replies

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 - » Robiza's Blog
 - » Haze's Blog
 - » etabeta's playground
 - » clrmamepro
 - » RomManager
 - » Undumped Wiki
 - » Simone's Blog

- » Links
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 - » MAMEchannel
 - » Progetto EMMA
 - » MAME Italian Forum
 - » LogiqX
 - » MAME Plus!
 - » MAMEXT



» MAME 0.138u1

» Thursday 27 May 2010, 12:32:29

» Simone
Administrator
★★★★★Posts : 80
Offline» MAMEDev.org0.138u1 whatsnew :
-----MAMETesters Bugs Fixed

- 00948: [Graphics] batsugun: The ending and credits text is in gibberish language. (David Haywood)
- 03832: [Sound] monymony, jackrabt: Missing speech (couriersud)
- 00946: [Graphics] batsugun, batsuguna, batsugunsp: Some graphics garbage at level one start and first boss. (David Haywood)
- 03445: [Crash/Freeze] znpwfv: Segmentation Fault (Angelo...

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The Leading Translation Software
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» clrmamepro 3.134 released

» Wednesday 26 May 2010, 23:55:56

» Roman
Global Moderator
★★★★★Posts : 357
Offline

3.134

- added: support mess software list's loadflag continue and ignore flags
- added: show rebuilder warning if rebuilt file can't be removed (when wanted)
- fixed: fixed wrong named sets falsely need a 2 pass scan to get displayed correctly
- fixed: chd-on-root level was broken for romless sets
- fixed: replacing an xml dat does not reset the profile status
- fixed: profiler.xml stats values are wrong (32bit version only)

» 32 Views » 0 Replies

» Scuore's Mame Snap Collection

» Saturday 22 May 2010, 22:57:01

» scuore
EMULAB Friend
★★★★Posts : 38
Offline

Updated to 0.138 😊

» 46 Views » 0 Replies

» progetto-SNAPS 0.138 update

» Tuesday 18 May 2010, 23:39:40

» AntoPISA
EMULAB Friend
★★★★Posts : 15
Offline

For all of you, the new big update of "progetto-SNAPS".
Download at: http://www.progettotosnaps.net/snaps_en.html.
All packages are complete with DAT for ClrMAME.


Here's the summary:

Artwork Preview: 500 new (tot. 500 png)
Bosses: 50 new (tot. 800 png)
GameOver: 650 new & 2 upd (tot. 4,050 png)
HowTo: 30 new (tot. 945 png)
Logo: 85 new (tot. 550 png)
Scores: 100 new & 45 upd (tot. 4,910 png)
Select: 65 new &...

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» clrmamepro 3.133b released

» Monday 17 May 2010, 17:45:10

<div>» Roman</div> <div>Global Moderator</div> <div>★★★★★</div> <div></div> <div>Posts : 357</div> <div>Offline</div>	<div>3.133b</div> <div>added: support for mess software lists (either as hash/*.xml file or via -listsoftware output)</div> <div>misc: don't show archive errors for no entries in rar part files (partxx.rar format only)</div> <div>misc: 64bit version uses version64.ini and version.ini as fallback</div> <div>misc: slight speedup for several routines</div> <div>misc: showing chd region count in title when not enabling all</div> <div>misc: trim filenames in dats and remove "." from end of...</div>
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» Time for MAME 0.138

» Saturday 15 May 2010, 22:41:02

<div>» Simone</div> <div>Administrator</div> <div>★★★★★</div> <div></div> <div>Posts : 80</div> <div>Offline</div>	<div>0.138 wuatsnew:</div> <div>-----</div> <div>MAMETesters Bugs Fixed</div> <div>-----</div> <div>- 03683: [Crash/Freeze] topgunnr: Crashes MAME after INSERT COIN/GAME START (hap)</div> <div>- 02878: [Speed] simpsons and clones: Vertical refresh rate (hap)</div> <div>- 03273: [Original Reference] brubber, bnj, caractn: Incorrect screen resolution for Burnin' Rubber and clones (hap)</div> <div>- 03492: [Crash/Freeze] hunchbkg: Does not boot (couriersud)</div> <div>- 03657: [Crash/Freeze] All sets in maxaflex.c: Random crashes</div> <div>...</div>
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» Scuore's Mame Snap Collection

» Sunday 09 May 2010, 22:08:33

<div>» Ricky74</div> <div>Administrator</div> <div>★★★★★</div> <div></div> <div>Posts : 27</div> <div>Offline</div>	<div>Scuore's Mame Snap Collection Updated to 0.137u4 😊</div>
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» 63 Views » 0 Replies

» progetto-SNAPS temp update 0.137u4


» Saturday 08 May 2010, 20:00:19

<div>» AntoPISA</div> <div>EMULAB Friend</div> <div>★★★★</div> <div></div> <div>Posts : 15</div> <div>Offline</div>	<div>Fourth (and last?) temporary update of version 0.137; online the package 0.137u4 (including DAT).</div> <div>Download at: http://www.progettotosnaps.net/snaps_en.html</div>
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» 39 Views » 0 Replies

» MAME 0.137u4





» Wednesday 05 May 2010, 12:07:35

<div>» Simone</div> <div>Administrator</div> <div>★★★★★</div> <div></div> <div>Posts : 80</div> <div>Offline</div>	<div>MAME 0.137u4 whatsnew:</div> <div>-----</div> <div>MAMETesters Bugs Fixed</div> <div>-----</div> <div>- 03684: [Graphics] skyarmy: [possible] Screen Offset issue (hap)</div>
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	<ul style="list-style-type: none"> 03736: [Graphics] scontra, scontraj: Super Contra main character shadows (hap) 03102: [Side-by-side] finalizr: The "lives" statusbar is shown at bottom of the screen in MAME and on the PCB it's on the top (hap) 03822: [Speed] lwings and clones: Gameplay slows during game (Tafoid) 03818: [Crash/Freeze]... 	» Read More » 80 Views » 0 Replies
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» Scuore's Mame Snap Collection		» Tuesday 27 April 2010, 22:06:39
<p>» Ricky74 Administrator ★★★★★  Posts : 27 Offline</p>	<p>Updated to 0.137u3</p> <p>Sorry for delay 😊</p>	» 71 Views » 0 Replies

» progetto-SNAPS temp update 0.137u3		» Monday 26 April 2010, 14:20:27
<p>» AntoPISA EMULAB Friend ★★★★★  Posts : 15 Offline</p>	<p>Third temporary update of version 0.137; online the package 0.137u3 (including DAT).</p> <p>Download at: http://www.progettosnaps.net/snaps_en.html</p>	» 49 Views » 0 Replies

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Recommended Resolution:
1024x768-65000 colors



Webmasters:
Simone & Ricky74

